Inside the Music Industry University of Texas at Los Angeles RTF 348 08905 SPRING 2019

Class meetings: Instructor: Phone: Office hours: M 6:30 - 9:30 p.m., Denius UTLA Center Drew Ferrante (drewferrante@utexas.edu) 310-612-1712 Mondays 4 - 6 p.m. by appointment (UTLA Center)

Course Overview:

The Music Industry, like music itself, is constantly changing and adapting. It's a 50 Billion dollar international industry that creates timeless songs and worldwide superstars. But unlike many other industries, passion plays a big role in its success. Since it's an industry based on an art form, who's to say what deserves to succeed or fail? It's got superstars with limited talent cashing in, while incredibly talented people struggle to make a living. There are no rules to success and the targets change with every new hit single that climbs up the charts.

This course will walk you through the ins and outs of all of the aspects that make up this exciting business. It will give each student a better understanding of how the industry works and where opportunities exist. It will give valuable insight and knowledge to those looking to be successful recording artists, those looking to have a career inside the music industry, or anyone simply looking to get a better understanding of how the industry really works.

Each student enters this course with a variety of interests. You might aspire to be a successful singer, hit songwriter, music producer, or an artist manager. Maybe you're interested in Music Supervision or a career that walks the line between music and Film/Television. Some of you just may want to know more about the music business in general, or how the constantly changing trends in technology affect how revenue is generated. I will cover all areas of interest cultivated from the students that enroll.

The Course Objective:

The overall objective is for each of you to gain a more comprehensive knowledge of how the music industry works and how you might see yourself playing a future role in it, even if you never thought the music industry was a place where you could have a successful career. **Objectives:** By the end of this course, you should be able to;

- * Trace the history and evolution of revenue models of the Music Industry
- * Compare and contrast the revenue models of Radio and Television
- * Explain the composition and importance of each major division of the Music Industry
- * Analyze structure, content, and production of hit songs to identify "hit potential"
- * Evaluate the effectiveness of music placements in film and TV
- * Identify how digital technologies are affecting traditional Music Industry practices
- * Outline the multiple tiers of revenue sources for touring artists
- * Explain how artists and publishers generate revenue through publishing licenses (And more!)

The Course Structure:

Let's face it, music is fun, inspiring, sexy and star-studded. How hard can it be to write a three-minute song, record it, release it, get it out to the masses and become the next big thing? You'll find out....

We'll bring in incredibly talented, successful and animated guest speakers such as record company executives, music marketing executives, tour marketing professionals, music producers and more. They'll share their expertise and career experience with you as to what they do on a daily basis, how they make a difference in their respective field, and how they got to where they are today. You will have an opportunity to hear directly from those who have helped create music and shape the industry!

Each student needs to come prepared to discuss how music affects you, how you consume it, what you like and dislike, where you think music is headed and why. You are the future of our industry, and it's your ideas and insight that will help shape the music business for years to come.

Each week we will explore a particular area of the music world. Each of these areas could be the entire 14 week course, but instead will be discussed in one class as an overview. Come prepared and ready to engage. This is a lecture class, which includes audio and visual presentations, but I certainly encourage your involvement, questions and thoughts.

Course requirements:

- 1. * Attendance and participation in class meetings, online discussions and activities
- 2. * Ten Written Assignments
- 3. * Ten Online Music Research Entries
- 4. * Ten current relevant Music Industry news Online Discussions
- 5. * Reading of all assigned materials or reviewing of video content *before* class
- 6. * Questions for guest speakers (contingent upon confirmation of speakers)
- 7. * Midterm examination
- 8. * Final Presentation with Summary paper

Course Grading:	Due Date
Written Assignments (20%)	Ongoing
Research/Industry Topics (15%)	Ongoing
Midterm Exam (25%)	March 11th
Final Presentation/Summary (25%)	April 29th
Attendance/Participation (15%)	Ongoing

Grading Scale:

А	100% - 94%	С	<77% - 74%
A-	<94% - 90%	C-	<74% - 70%
B+	<90% - 87%	D+	<70% - 67%
В	<87% - 84%	D	<67% - 64%
B-	<84% - 80%	D-	<64% - 60%
C+	<80% - 77%	F	<60% - 0%

Class Materials:

Reading materials and video content will be made available on Canvas.

Here are some online resources to keep current with the industry during this course:

Hits Daily Double	http://www.hitsdailydouble.com
Digital Music News	http://www.digitalmusicnews.com/
Billboard Magazine	http://www.billboard.com
All Access	http://www.allaccess.com
Spotify Streaming	http://www.spotify.com

BuzzAngle 2018 Year End Music Report (will be distributed to class via Canvas)

Not required, but great reads: (Most are available in the UTLA Center)

All You Need to Know About the Music Business By Donald S. Passman

What They'll Never Tell You About the Music Business: The Myths, the Secrets, the Lies (& a Few Truths) by Peter That

The Plain and Simple Guide to Music Publishing By Randall D. Wine

Confessions of a Record Producer: 10th Anniversary Edition By Moses Avalon

Course Schedule:

The schedule for this semester's ITMI course is listed below. Due to the nature of the industry, classes may change with very short notice. I will let you know as soon as a guest speaker is confirmed, so that you may do research on that person and submit potential questions via Canvas. Being properly prepared for a guest speaker is essential for class participation.

ITMI SPRING 2019 SCHEDULE

This syllabus is the general plan for this course. * Changes in Class Plans, Assignments, or Readings may be necessary due to industry trends or Guest Speaker availability.

PLEASE NOTE:

- All Assignments need to be completed and submitted on time or are subject to point deductions. Actual due dates will be posted on Canvas.
- Additional short journalistic/trade articles related to developing industry news may be assigned over the course of the semester.
- Always refer to Canvas for listed materials and links.

Week 1	Introduction/Overview
January 22 (TU)	Introduction, course overview, review syllabus Assignment 1: Castaway Music Choices (Canvas) Sign up for Music Research Service
Week 2	The Power OF Music and IN Music
January 28 (M)	The Power of Music Itself - Memory, Medical, Cognitive The Powers in the Music Industry Assignment 2: Three Music Memory Moments (Canvas) View: The History of Radio, History Channel Doc. Online: Music research submission Music news discussion
Week 3	Radio and Broadcasting
February 4 (M)	 Radio - History and Evolution Radio Today - Programming, Ratings, Revenue Music Research and the tools Assignment 3: The Next BIG Hits (Canvas) Read: <i>The Science Behind Pop Hits</i> (Article - Canvas)

	Online: Music research submission Music news discussion
Week 4	HIT Songs - What MAKES a HIT?
February 11 (M)	The Science of HIT Songs Songwriting and Song Structure Assignment 4: Song Structure Analysis (Canvas) Online: Music research submission Music news discussion
Week 5	Music Production - An Important Factor
February 18 (M)	Producers - An equal element in the HIT equation The Analog and Digital World of Music Production Assignment 5: Song Production Analysis (Canvas) Read: Chronology, Technology, and the Music Industry Online: Music research submission Music news discussion
Week 6	The Recording Industry
February 25 (M)	The Power of the Major Labels The changing Revenue Model Radio Promotion/Leverage Transition to the Digital Age Read: <i>BuzzAngle Music Industry Summary</i> (Canvas) Assignment 6: Recorded Music Industry Summary Online: Music research submission Music news discussion
Week 7	Music Publishing, Copyrights and REVIEW
March 4 (M)	What IS Music Publishing? Music Licensing Copyrights and Public Domain MID-TERM REVIEW Assignment - Study for Mid-Term Exam

Week 8	Mid Term Exam & Music in Media
March 11 (M)	Mid-Term Exam (First Half of Class) Music In Media
	Assignment 7: Media Sync Moments (Canvas) Online:
	Music research submission
	Music news discussion
Week 9	The Music Touring Industry
March 25 (M)	Touring Revenue Streams
	Tour Marketing - Potential Guest Speaker
	Touring Budgets and Logistics
	Assignment 8: Touring/Tour Marketing
	Online:
	Music research submission
	Music news discussion
Week 10	Artist Management and Artist Development
April 1 (M)	Artist Management - Potential Guest Speaker
	Artist Development
	Assignment 9: TBD
	Online:
	Music research submission
	Music news discussion
Week 11	DIY and Crowdfunding
April 8 (M)	The Do-It-Yourself World
	Crowdfunding
	Assignment 9: Three Final Presentation Choices
	Online:
	Music research submission
	Music news discussion
Week 12	Music Marketing - The New Digital World
April 15 (M)	Music Marketing - Traditional & Digital
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	Assignment 10: Selected Artist Outline
	Online:
	Music research submission
	Music news discussion

Week 13	<u>Music STREAMING - The New Normal</u> (and <u>All the OTHER stuff!)</u>
April 22 (M)	Music Streaming Services Revenue and Trends
	Music Awards Shows & Revenue
	Overall Review for FINAL Presentations
	Assignment: FINAL PRESENTATION SUMMARY
Week 14	Final Presentations, Conclusion
April 29 (M)	Course Wrap Up
	Final Presentations

Incomplete Assignments: An Incomplete grade will only be given under special circumstances involving health issues, a family emergency, or other unique situations, and will only be approved by the instructor with proper documentation.

Attendance and Participation: This grade is worth 15% of your overall grade, and is determined by regular class attendance and participation in class discussions and activities, as well as other potential assigned online discussions, entries and activities. Attendance is mandatory, and will be taken at the beginning of each class session. For the semester, your OVERALL grade will be reduced FIVE percentage points - a half letter grade - with each additional unexcused absence beyond the first THREE absences.

Excused absences include absences for which notification is received **in advance** for religious holidays or absences related to serious illness and documentation is provided. Please provide sufficient notice if you have to miss a class due to a religious holiday.

Notes or classroom presentation materials will only be available in class, so check with other students for materials if you miss a class. Assignments will be posted on Canvas.

Classroom expectations and electronics policy: Please be considerate during class – no talking, reading, surfing the Internet, texting, etc. Respect the instructors, guest speakers, and your classmates, and do not talk while other students are participating in discussion or asking a question.

No devices should be visible or in use during guest speakers' visits. Repeated usage of laptops or mobile devices in class will result in a deduction of points from your attendance and participation grade. Mobile devices must be turned off when class begins. Laptop computers can only be used in class with prior approval from the instructor. **Midterm Exam:** The Midterm exam is worth 25% of your overall grade, and gives you the opportunity to show your understanding of the material covered during the first half of the semester. It will cover all assigned readings and/or media, lectures by guest speakers, and material covered in class discussions. It may include multiple choice, matching, identification, and short answer/essay questions. Additional information about the exam will be provided in class the week before the exam. Students may be required to bring their laptop/tablet to class to take the exam through Canvas (if that method is chosen).

Music Research Entries: Over the course of the semester, you will be required to complete TEN music research entries after completing online music evaluations. These entries should be no more than one page, single-spaced, and should include a short paragraph about each song tested for that research session. These will be submitted in Canvas.

Music News Topics Online Discussion: Over the course of the semester, you will be required to complete TEN music news topics entries for online discussions. These entries should consist of three current relevant music industry news topics that you are interested in discussing in class, and will be submitted as an online discussion in Canvas.

Final Presentation/Summary: This is worth 25% of your overall grade, and will be the combination of a 5-minute class presentation (20%), and a 2-page single-spaced summary paper (5%). Full details will be disclosed the week of the Mid Term exam.

Late policy:

- If an assignment is not turned in on time via Canvas, it is late. Assignments turned in late will be subject to a 10 percent grade deduction PER DAY. Therefore, assignments that are one day late START at 90/100 before grading, two days late START at 80/100 before grading, etc.
- All Final Summary papers will be penalized one letter grade for each day late. If the paper is not turned in on time via Canvas, it is late.
- Failure to take the exam on the scheduled dates will result in an automatic zero. Absences from the exam are excused **only** in the case of serious illness and other emergencies with documentation, as well as pre-excused religious holidays.

Email correspondence: In this course, email may be used as a means of communication with students. You will be responsible for checking your email regularly for class work and announcements. The majority of messaging will be sent through Canvas.

Religious Holidays: Religious holy days sometimes conflict with class and examination schedules. If you miss an assignment or other project due to the observance of a religious holy day you will be given an opportunity to complete the work missed within a reasonable time after the absence. It is the policy of the University of Texas at Austin that you must notify your instructor at least fourteen days prior to the classes scheduled on dates you will be absent to observe a religious holy day.

The University of Texas Honor Code: The core values of The University of Texas at Austin are learning, discovery, freedom, leadership, individual opportunity, and responsibility. Each member of the University is expected to uphold these values through integrity, honesty, trust, fairness, and respect toward peers and community.

Scholastic Dishonesty: The University defines academic dishonesty as cheating, plagiarism, unauthorized collaboration, falsifying academic records, and any act designed to avoid participating honestly in the learning process. Scholastic dishonesty also includes, but is not limited to, providing false or misleading information to receive a postponement or an extension on a test, quiz, or other assignment, and submission of essentially the same written assignment for two courses without the prior permission of the instructor. By accepting this syllabus, you have agreed to these guidelines and must adhere to them. Scholastic dishonesty damages both the student's learning experience and readiness for the future demands of a work-career. Students who violate University rules on scholastic dishonesty are subject to disciplinary penalties, including the possibility of failure in the course and/or dismissal from the University. For more information on scholastic dishonesty, please visit the Student Judicial services website at <u>http://deanofstudents.utexas.edu/sjs</u>

A Statement About Plagiarism

Plagiarism is "the appropriation of, buying, receiving as a gift, or obtaining by any means material that is attributable in whole or in part to another source, including words, ideas, illustrations, structure, computer code, and other expression or media, and presenting that material as one's own academic work being offered for credit," or in plain English, "using someone else's work in your own academic work without giving proper credit." Examples of plagiarism include copying a friend's or classmates work; buying or borrowing papers; cutting and pasting blocks of text without providing documentation of the original source; borrowing images and other media without documentation of the original source; publishing work on the web without permission of the creator; careless paraphrasing; poor documentation of sources; quoting excessively; failure to use your own ideas or words. Should plagiarism be detected in your work, you will immediately earn a failing grade for the course. You may appeal the decision through appropriate university channels.

Documented Disability Statement

The University of Texas at Austin provides upon request appropriate academic accommodations for qualified students with disabilities. For more information, contact Services for Students with Disabilities at 471-6259 (voice) or 232-2937 (video phone).

Please inform me within the first two weeks of class if you have a physical, learning, sensory, or psychological disability and need accommodation to take part in or to complete the required work for this course.

Instructor Bio: Drew Ferrante

For the past three decades, Drew Ferrante has been instrumental in achieving success for various companies in almost every division of the Music Industry. A "lifer" in the world of music, Drew became a musician at an early age, played in bands throughout his teens, and ran his own successful professional recording studio by the time he was 20. While engineering and producing countless regional acts, his own band was signed to a major recording contract, and he was hired to co-produce their major label debut album which, unfortunately, was never released.

Desperate to understand how the major labels operated, he switched gears, spending the next 12 years "inside" the music industry, with various A&R, Marketing and Promotion positions at MCA Records, Columbia Records, Chaos Recordings, The Work Group, and Epic Records. He was then recruited to help rebuild and revive the Walt Disney Company's Hollywood Records label. After several years, and a successful relaunch of the Disney Music Group, he was offered a unique opportunity to help build and run the independent Connoisseur Records label.

With piracy causing record labels to downsize, he opted to switch to the tech-driven side of the industry, joining Yangaroo, Inc., the Entertainment Industry's leading Digital Media Distribution company, where he continues to assist Major Entertainment companies to make the most out of digital distribution. As their Senior Vice President of Business Development, he has been instrumental in the creation of their Yangaroo Awards Solutions, and has helped secure deals for The Grammy Awards (NARAS), The Golden Globes (HFPA), The Academy of Country Music Awards, The Emmy Awards (NATAS), the MTV Music and Video Awards, the BET Awards, and many more, moving them from traditional paper balloting to a secure online streaming and voting solution.

In his "spare" time, he feeds his creative side as an Engineer, Producer, and Mixer, having mixed or re-mixed several #1 songs by Miley Cyrus, Jesse McCartney, and Breaking Benjamin.